

EDUARDO RAMOS

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PROFESSIONAL EXPERIENCE

Quality Analyst, Gimmie Games, Aristocrat, Decatur, GA

Apr. 2018 – Apr. 2020

- Responsible for confirming all math documents and game play are implemented in the game, and coordinated all animation, art, sound that provided by the creator.
- Troubleshoot any error, lags, glitches or bad programing and verified the Frame Per Second (FPS) can be handled by the Casino Cabinet Machine (EGM).
- Assisted the other art team members to design the layouts for clone games and coordinated and handle simultaneous projects, define project priorities and meet deadlines effectively.
- Design a structure guide line for game test and draft and execute document handouts base on the game and formats.
- Create and recreate possible errors; Capture videos of errors that are presented at the current moment.

Graphic Designer Director/Print Manager, The UPS Store, Stockbridge, GA

Feb. 2015 – Apr. 2018

- Created and designed prototypes and visual concepts including but not limited to marketing collateral, mockups, web graphics, print advertisements, comprehensive illustrations, sketches, layouts and copy for print production based on client or management specifications.
- Translated strategic business objectives into creative solutions; responsible for monitoring industry design trends, technologies and standards and research; recommend and apply new technologies as necessary.
- Participated in all phases of the graphic design process, from ideation through final delivery.
- Drove company growth and maintain consistency and integrity through design; responsible for \$10,000 monthly print goal.

Graphic Designer Freelancer, Platinum Dance Center Online Service

Jan. 2013 – Jan 2020

- Managed all promotional and marketing orders for assigned client.
- Illustrated concepts by designing rough layout of art and copy regarding arrangement, sizing, formatting and other related aesthetic concepts.
- Created images that identified the product and conveyed a message.
- Developed graphics and visual or audio images for product illustrations, logos and websites.

Graphic Designer, Offset Atlanta, Atlanta, GA

Oct. 2012 – Jan. 2013

- Provided in-house design, layout and production of collateral materials for both print and digital channels.
- Provided design and conceptual guidance and direction for content, design and production of customer facing collateral.
- Created and customized design for phone cases; ensured that customer designs were error free and a perfect product void of pixilation and distortion issues.
- Corrected design or image issues upon customer request; ensured complete customer satisfaction.

Graphic Designer/Freelancer/Owner, 3-D Ramos, Stockbridge, GA

Oct. 2012 – Present

- Responsible for complete development of client projects from concept through design.
- Create media-ready artwork; responsible for presentation design and template creation.
- Translate creative concepts into easy-to-read presentation quality graphic

SKILLS AND SOFTWARE KNOWLEDGE

Software knowledge: 3D Maya, InDesign, Coral Paint, Illustrator, Photoshop, UDK Microsoft Office.

Technical Skills: Bilingual, Graphic Design, Project Management, Customer Service, Web Designs, Gaming Consultation

EDUCATION

Bachelor of Fine Arts Degree in Game Art and Design, The Art Institute of Atlanta, Atlanta, GA, 2012

Bachelor Degree in Graphic Design, Atlantic College, Guaynabo, Puerto Rico, 2008